

**PATENT APPLICATION FEE DETERMINATION RECORD**  
Effective October 1, 2000

Application or Docket Number

**09/776390**

**CLAIMS AS FILED - PART I**

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	17 minus 20 =	
INDEPENDENT CLAIMS	4 minus 3 =	
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2

**CLAIMS AS AMENDED - PART II**

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	20	Minus	20
Independent	4	Minus	4	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			<input type="checkbox"/>	

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	FEES	RATE	FEES
BASIC FEE	\$55.00	OR	BASIC FEE 710.00
X\$0=		OR	X\$18=
X40=		OR	X80=
+135=		OR	+270=
TOTAL		OR	TOTAL

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$0=		OR	X\$18=
X40=		OR	X80=
+135=		OR	+270=
TOTAL ADDT. FEE		OR	TOTAL ADDT. FEE

AMENDMENT B		AMENDMENT B	
(Column 1)	(Column 2)	(Column 3)	(Column 4)
RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
8/12/04	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	14	Minus	20
Independent	4	Minus	4
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			<input type="checkbox"/>

AMENDMENT C		AMENDMENT C	
(Column 1)	(Column 2)	(Column 3)	(Column 4)
RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
12/20/04	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	12	Minus	20
Independent	4	Minus	4
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			<input type="checkbox"/>

- \* If the entry in column 1 is less than the entry in column 2, enter "0" in column 2.
- \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20".
- \*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.